

**TFT COLOR LCD MODULE  
NL6448AC30-10**

**24 cm (9.4 inches), 640×480 pixels 4096 colors,  
incorporated one lamp/edge-light type backlight**

**DESCRIPTION**

NL6448AC30-10 is a TFT (thin film transistor) active matrix color liquid crystal display (LCD) comprising amorphous silicon TFT attached to each signal electrode, a driving circuit, and a backlight.

The 24 cm (9.4 inches) diagonal display area contains 640 x 480 pixels and can display 4096 colors simultaneously.

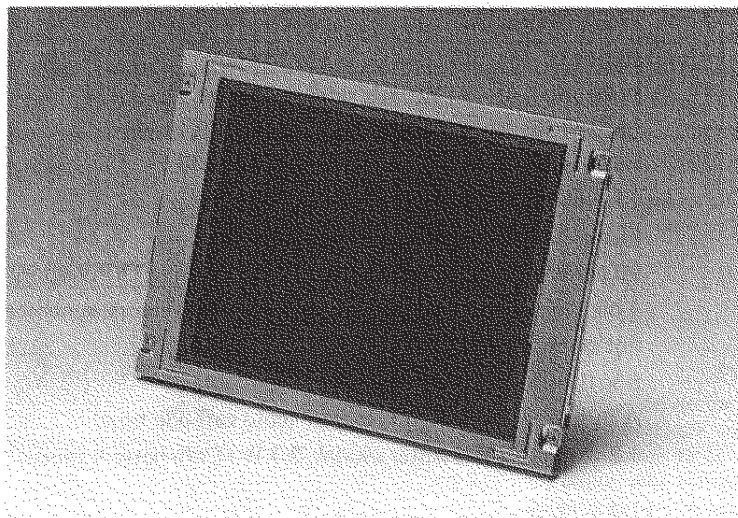
By utilizing one lamp/edge-light type backlight, a very thin profile design and low power consumption have been achieved.

**FEATURES**

- Compatible with NL6448AC30-06 (low power consumption)
- Thin and light weight
- High contrast ratio, wide viewing angle, wide color gamut
- High-speed response
- High resolution
- Low power consumption
- Incorporated edge light type backlight
- Data enable function

**APPLICATIONS**

- Notebook personal computer (PC), word processor
- Display terminals for control system
- New media
- Control board for NC machine
- Monitors for process controller



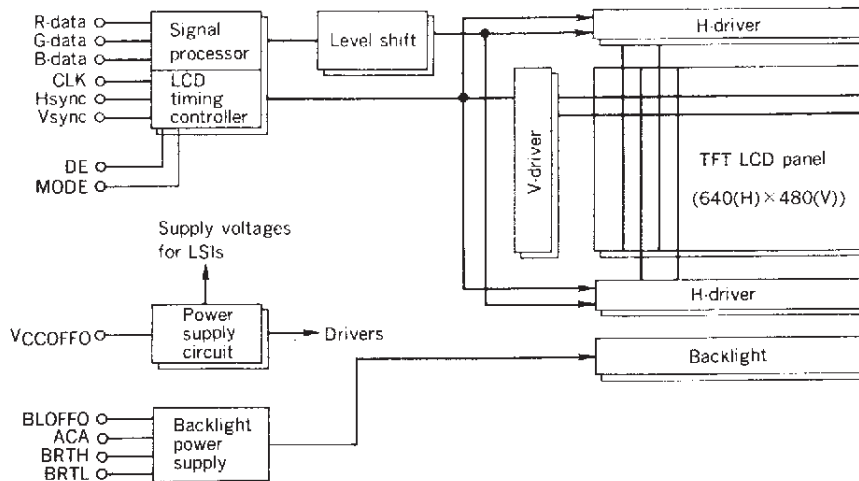
**STRUCTURE AND FUNCTIONS**

A TFT color LCD module comprises a TFT LCD panel, LSIs for driving liquid crystal, and the backlight. The TFT LCD panel is composed of a TFT array glass substrate superimposed on a color filter glass substrate with liquid crystal filled in the narrow gap between two substrates. The backlight apparatus is located on the backside of the LCD panel.

RGB (Red, Green, Blue) data signals are sent to LCD panel drivers after modulation into suitable forms for active matrix addressing through signal processor.

Each of the liquid crystal cells acts as an electro-optical switch that controls the light transmission from the backlight by a signal applied to a signal electrode through the TFT switch.

**BLOCK DIAGRAM**



**OUTLINE OF CHARACTERISTICS (at room temperature)**

Display area	192(H) x 144(V) mm (diagonal size 9.4 inches)
Drive system	a-Si TFT active matrix
Display colors	4096 colors
Number of pixels	640 x 480 pixels
Pixel arrangement	RGB vertical stripe
Pixel pitch	0.30(H) x 0.30(V) mm
Module size	259.5±1(H) x 179±1(V) x 12.5(D) mm
Weight	680 g (TYP.)
Contrast ratio	110:1 (TYP.)
Viewing angle (within the contrast ratio of 10:1)	Horizontal: 45° (TYP. left side, right side) Vertical : 25° (TYP. up side), 25° (TYP. down side)
Optimum viewing angle	Horizontal: 0°, Vertical: up 10°
Color gamut	55 % (TYP. center, to NTSC)
Response time	40 msec. (MAX.), "white" to "black"
Luminance	90 cd/m <sup>2</sup> (TYP. AC adapter mode), 55 cd/m <sup>2</sup> (TYP. battery mode)
Signal system	4-bit digital signals for each of RGB primary colors, synchronous signals (Hsync, Vsync), dot clock (CLK)
Supply voltages	5 V (Logic, LCD driving), 12 V (Backlight)
Backlight	A fluorescent lamp with inverter (cold cathode type)
Power consumption	4.8 W (TYP. AC adapter mode), 3.7 W (TYP. battery mode)

**GENERAL SPECIFICATIONS**

Item	Specification	Unit
Module size	259.5 ± 1 (H) × 179.0 ± 1 (V) × 12.5 MAX. (D)	mm
Display area	192(H) × 144(V) (diagonal size 9.4 inch)	mm
Number of pixels	640(H) × 480(V)	pixel
Dot pitch	0.10(H) × 0.30(V)	mm
Pixel pitch	0.30(H) × 0.30(V)	mm
Pixel arrangement	RGB(Red, Green, Blue) vertical stripe	
Display colors	4 096	color
Weight	690 (MAX.)	g

An inverter is incorporated within the module. (A luminance control variable resistor is extra)

**ABSOLUTE MAXIMUM RATINGS**

Parameter	Symbol	Rating	Unit	Remarks
Supply voltage	V <sub>DD</sub>	-0.3 to 20.5	V	T <sub>a</sub> = 25 °C
	V <sub>CC</sub>	-0.3 to 6.5	V	
Input voltage	V <sub>I</sub>	-0.3 to V <sub>CC</sub> + 0.3	V	
Storage temp.	T <sub>ST</sub>	-20 to 60	°C	
Operation temp.	T <sub>OP</sub>	0 to 50	°C	Module surface *
Humidity		≤ 95 % relative humidity		T <sub>a</sub> = 40 °C
		≤ 85 % relative humidity		T <sub>a</sub> = 50 °C
		absolute humidity shall not exceed T <sub>a</sub> = 50 °C, 85 % relative humidity level		T <sub>a</sub> > 50 °C

\* measured at center of display area

**ELECTRICAL CHARACTERISTICS**

(1) Logic, LCD driving

T<sub>a</sub> = 25 °C

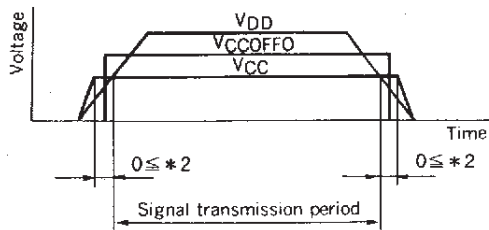
Parameter	Symbol	MIN.	TYP.	MAX.	Unit	Note
Supply voltage	V <sub>CC</sub>	4.75	5.0	5.25	V	T <sub>a</sub> = 25 °C
Logic input "L"	V <sub>IL</sub>	0	-	0.8	V	T <sub>a</sub> = 25 °C, TTL
Logic input "H"	V <sub>IH</sub>	2.2	-	V <sub>CC</sub>	V	T <sub>a</sub> = 25 °C, TTL
Supply current	I <sub>CC</sub>	-	200	350	mA	V <sub>CC</sub> = 5.0 V

(2) Backlight

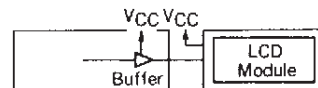
T<sub>a</sub> = 25 °C

Parameter	Symbol	MIN.	TYP.	MAX.	Unit	Note
Supply voltage	V <sub>DD</sub>	6.0	-	20.0	V	backlight power supply
Power consumption	P <sub>DD</sub>	-	3.8	-	W	V <sub>DD</sub> = 12 V AC adapter mode (ACA = L)
		-	-	5.9	W	-
		-	2.7	-	W	V <sub>DD</sub> = 7.2 V battery mode (ACA = H)
		-	-	4.2	W	-

**SUPPLY VOLTAGE SEQUENCE**



\*1 The supply voltage of the external driver for input signals should be the same as V<sub>CC</sub>.



\*2 Apply V<sub>DD</sub> within the LCD operation period. When the backlight turns on before LCD operation or the LCD operation turns off before the backlight turns off, the display may momentarily become white.

\*3 When a battery is used as V<sub>DD</sub>, the backlight must be controlled by BL<sub>OFFO</sub> (backlight ON/OFF signal).

\*4 In the case of V<sub>CCOFF</sub> = low level, please keep whole data and synchronous signals low level or high impedance.

**INTERFACE PIN CONNECTION**

(1) Interface signals, power supply

Connector: IL-Z-10P-S125L3-E+IL-Z-13P-S125L3-E+IL-Z-11P-S125L3-E (JAE)  
 (CN1: No.1 to 10) (CN2: No.11 to 23) (CN3: No.24 to 34)

Pin No.	Symbol	Function
1	CLK	Dot clock
2	GND	Signal ground
3	GND	Signal ground
4	H <sub>sync</sub>	Horizontal sync.
5	V <sub>sync</sub>	Vertical sync.
6	GND	Signal ground
7	R <sub>0</sub>	Red data (LSB)
8	R <sub>1</sub>	Red data
9	R <sub>2</sub>	Red data
10	R <sub>3</sub>	Red data (MSB)
11	GND	Signal ground
12	G <sub>0</sub>	Green data (LSB)
13	G <sub>1</sub>	Green data
14	G <sub>2</sub>	Green data
15	G <sub>3</sub>	Green data (MSB)
16	GND	Signal ground
17	B <sub>0</sub>	Blue data (LSB)

Pin No.	Symbol	Function
18	B <sub>1</sub>	Blue data
19	B <sub>2</sub>	Blue data
20	B <sub>3</sub>	Blue data (MSB)
21	GND	Signal ground
22	ACA	AC adapter IN <sup>1)</sup>
23	BL <sub>OFFO</sub>	backlight ON/OFF <sup>2)</sup>
24	GND	Signal ground
25	V <sub>CC</sub>	logic power supply
26	V <sub>DD</sub>	backlight power supply
27	V <sub>DD</sub>	backlight power supply
28	N.C.	
29	GNDB <sup>5)</sup>	backlight ground
30	GNDB <sup>5)</sup>	backlight ground
31	DE	data enable
32	MODE	MODE <sup>4)</sup>
33	V <sub>CCOFFO</sub>	V <sub>CC</sub> ON/OFF <sup>3)</sup>
34	GND	Signal ground

- 1) ACA: L = AC adapter mode, H = battery mode
- 2) BL<sub>OFFO</sub>: L = backlight OFF, H = backlight ON
- 3) V<sub>CCOFFO</sub>: L = V<sub>CC</sub> OFF, H = V<sub>CC</sub> ON
- 4) MODE: L = fixed timing mode, H = DE mode
- 5) The GND is separated from the GNDB in the LCD module. (The GNDB is connected to the frame of the LCD module.)

(2) External variable resistor

1) Connector for luminance control (on the left side): IL-Z-2P-S125L3-E(JAE)  
 (CN4: No.1 to 2)

Pin No.	Symbol	Function
1	BRTH	luminance control input

Pin No.	Symbol	Function
2	BRTL	luminance control input

**Note:** The variable resistor for luminance control should be 1 kΩ type, and zero point of the resistor should correspond to the minimum of luminance.

2) Connector for luminance control (on the right back): LZ-5P-SL-SMT(JAE)

(CN5: No. 1 to 5)

Pin No.	Symbol	Function
1	BRTH	luminance control input
3	BRTL	luminance control input
5	N.C.	

Pin No.	Symbol	Function
2	BRTH	luminance control input
4	BRTL	luminance control input

**Note:** The pins for BRTH and BRTL of luminance control connector on the left side (CN4) and the right back (CN5) are connected through each to each in the module.  
 Then, any one pair of the pins are available for luminance control variable resistor.

DISPLAY COLORS vs. INPUT DATA SIGNALS

	Display	Data signals (0: Low level, 1: High level)											
		R3	R2	R1	R0	G3	G2	G1	G0	B3	B2	B1	B0
Basic colors	Black	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	1	1	1	1
	Red	1	1	1	1	0	0	0	0	0	0	0	0
	Magenta	1	1	1	1	0	0	0	0	1	1	1	1
	Green	0	0	0	0	1	1	1	1	0	0	0	0
	Cyane	0	0	0	0	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1
Red grayscale	Black	0	0	0	0	0	0	0	0	0	0	0	0
	Dark	0	0	0	1	0	0	0	0	0	0	0	0
	↓			⋮				⋮				⋮	
	Bright	1	1	0	1	0	0	0	0	0	0	0	0
	Red	1	1	1	1	0	0	0	0	0	0	0	0
Green grayscale	Black	0	0	0	0	0	0	0	0	0	0	0	0
	Dark	0	0	0	0	0	0	0	1	0	0	0	0
	↓			⋮				⋮				⋮	
	Bright	0	0	0	0	1	1	0	1	0	0	0	0
	Green	0	0	0	0	1	1	1	0	0	0	0	0
Blue grayscale	Black	0	0	0	0	0	0	0	0	0	0	0	0
	Dark	0	0	0	0	0	0	0	0	0	0	1	0
	↓			⋮				⋮				⋮	
	Bright	0	0	0	0	0	0	0	0	1	1	0	1
	Blue	0	0	0	0	0	0	0	0	1	1	1	0

Note: Colors are developed in combination with 4 bit signal (16 steps in grayscale) of each primary red, green, and blue color. This process can result in up to 4096 (16 x 16 x 16) colors.

FIXED TIMING MODE SPECIFICATIONS

(1) Input signal specifications (fixed timing mode)

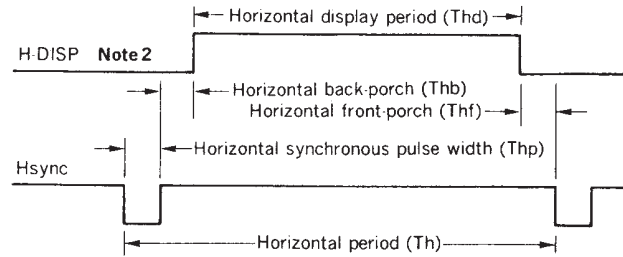
MODE (Pin No.32 = Low)

Parameter	Symbol	MIN.	TYP.	MAX.	Unit	Remarks
CLK	1/Tc	21.0	25.175	29.0	MHz	39.722 ns (TYP.)
	Tch/Tc	0.4	0.5	0.6	—	
	Terf			10	ns	
Hsync	Th	30.0	31.778	33.6	μs	31.468 kHz (TYP.)
			800		CLK	
	Thd		25.422 640		μs CLK	
	Thf		0.636 16		μs CLK	
	Thp	10	3.813 96		μs CLK	Thp + Thb = 144 CLK
	Thb		1.907 48	134	μs CLK	
	Thch	12			ns	
	Thcs	8			ns	
	Tvh	15			ns	
	Tvs	15			ns	
	Thrf			10	ns	
Vsync	Tv	16.1	16.683	17.2	ms	59.94 Hz (TYP.)
			525		H	
	Tvd		15.253 480		ms H	
	Tvf		0.381 12		ms H	
	Tvp	2	0.063 2		ms H	Tvp + Tvb = 33 H
	Tvb		0.985 31	31	ms H	
	Tvrf			10	ns	
DATA R0-R3 G0-G3 B0-B3	Tds	8			ns	
	Tdh	12			ns	
	Terf			10	ns	

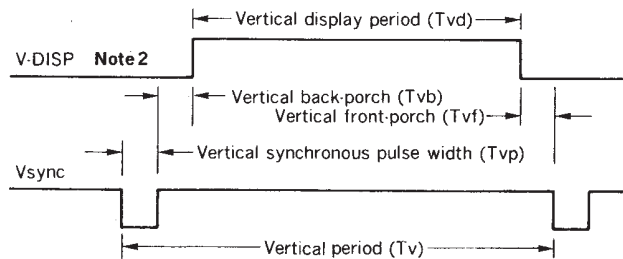
All of parameters should be kept in the specified range.

(2) Definition of input signal timing (fixed timing mode) **Note 1**

<Horizontal>

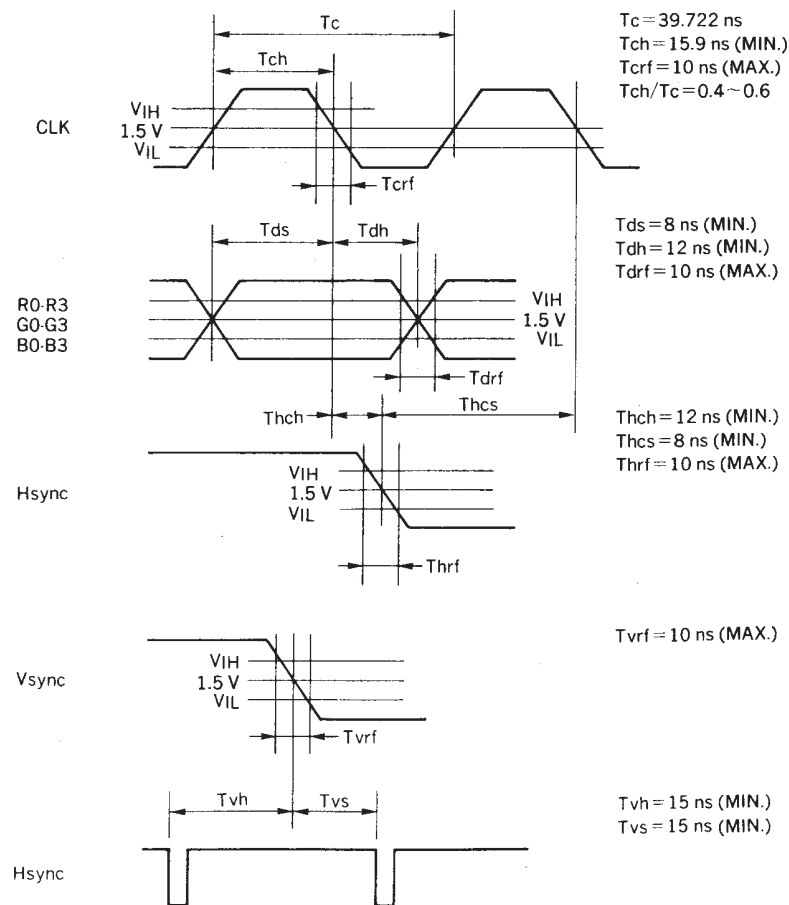


<Vertical>

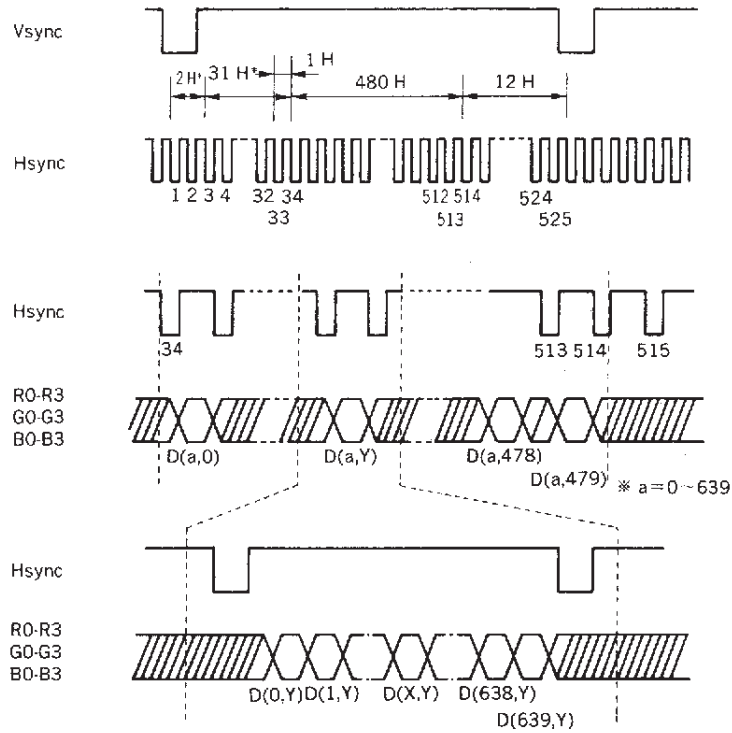


**Note 1:** Regarding how to count H/CLK, refer to the input signal timing chart (fixed timing mode).  $T_{hp} + T_{hb}$  and  $T_{vp} + T_{vb}$  are fixed. The display position will be wrong, when different values are selected.

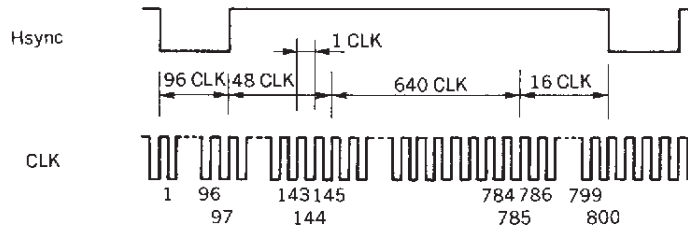
**Note 2:** These signals do not exist.



(3) Input signal timing chart (fixed timing mode)



- \*) Tvp (MIN.) is 2H.
- \*) Tvp + Tvb = 33H (Fixed).



Display position of input data

D (0, 0)	D (1, 0)	---	D (X, 0)	---	D (638, 0)	D (639, 0)
D (0, 1)	D (1, 1)	---	D (X, 1)	---	D (638, 1)	D (639, 1)
⋮	⋮	⋮	⋮	⋮	⋮	⋮
D (0, Y)	D (1, Y)	---	D (X, Y)	---	D (638, Y)	D (639, Y)
⋮	⋮	⋮	⋮	⋮	⋮	⋮
D (0, 478)	D (1, 478)	---	D (X, 478)	---	D (638, 478)	D (639, 478)
D (0, 479)	D (1, 479)	---	D (X, 479)	---	D (638, 479)	D (639, 479)

- \*) Thp (MIN.) is 10 CLK.
- \*) Thp + Thb = 144 CLK (Fixed).

DE MODE SPECIFICATIONS

(1) Input signal specifications (DE mode)

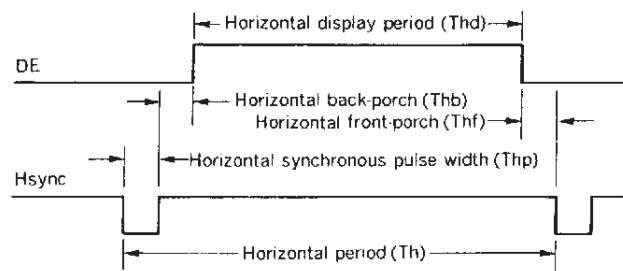
MODE (Pin No.32 = High)

Parameter	Symbol	MIN.	TYP.	MAX.	Unit.	Remarks
CLK	1/Tc	21.0	25.175	29.0	MHz	39.722 ns (TYP.)
	Tch/Tc	0.4	0.5	0.6	—	
	Tcrf			10	ns	
Hsync	Th	30.0	31.778	33.6	μs	31.468 kHz (TYP.)
			800		CLK	
	Thd		25.422 640		μs CLK	
	Thf	0 0	0.636 16		μs CLK	
	Thp	10	3.813 96		μs CLK	
	Thb	4	1.907 48		μs CLK	
	Thch	12			ns	
	Thcs	8			ns	
	Tvh	15			ns	
	Tvs	15			ns	
	Thrf			10	ns	
Vsync	Tv	16.1	16.683	17.2	ms	59.94 Hz (TYP.)
			525		H	
	Tvd		15.253 480		ms H	
	Tvf	0 0	0.381 12		ms H	
	Tvp	2	0.063 2		ms H	
	Tvb	4	0.985 31		ms H	
Tvrf			10	ns		
DATA R0-R3 G0-G3 B0-B3	Tds	8			ns	
	Tdh	12			ns	
	Tdrf			10	ns	
DE	Tes	8			ns	
	Teh	12			ns	
	Terf			10	ns	

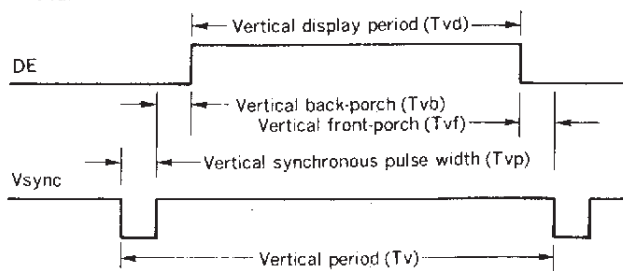
All of parameters should be kept in the specified range.

(2) Definition of input signal timing (DE mode) Note

<Horizontal>

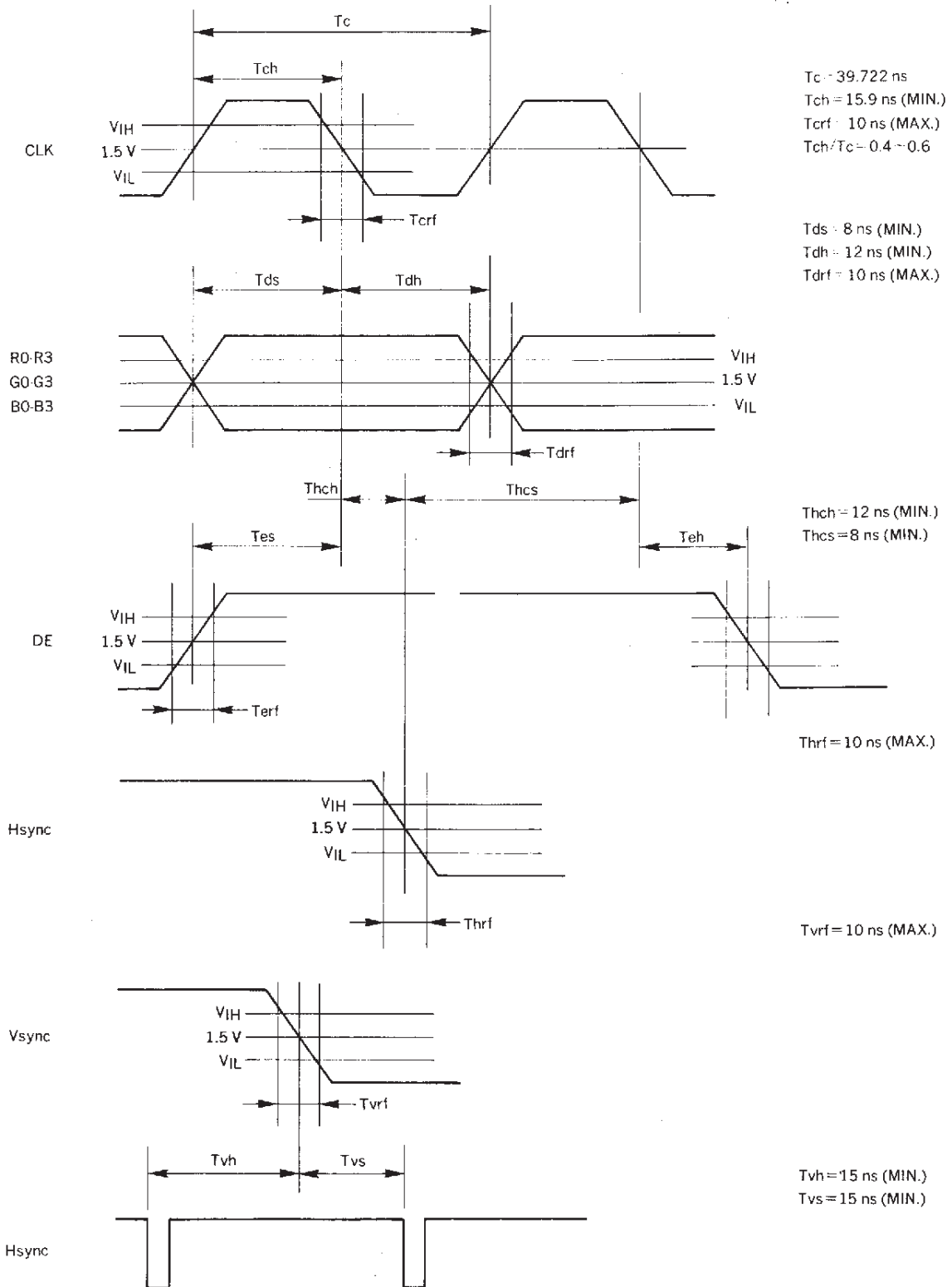


<Vertical>

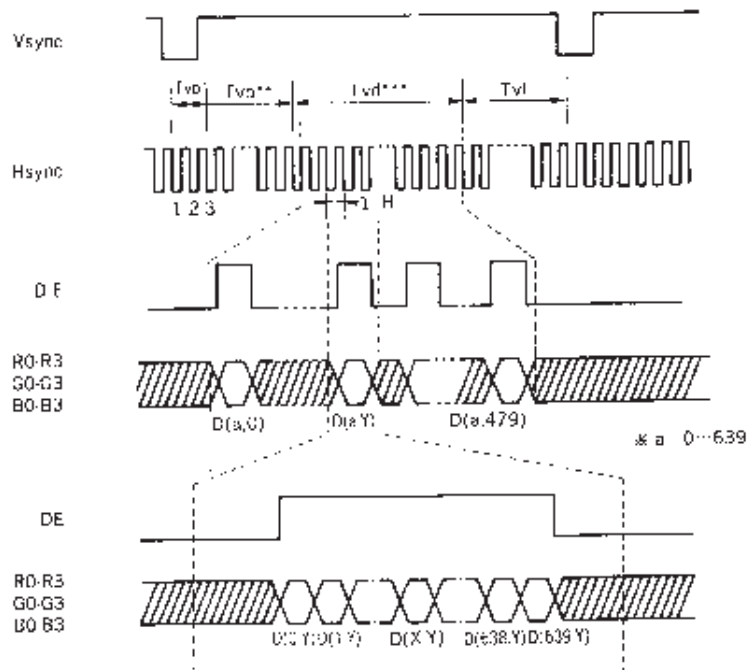


Note: Regarding how to count H/CLK, refer to the input signal timing chart (DE mode).

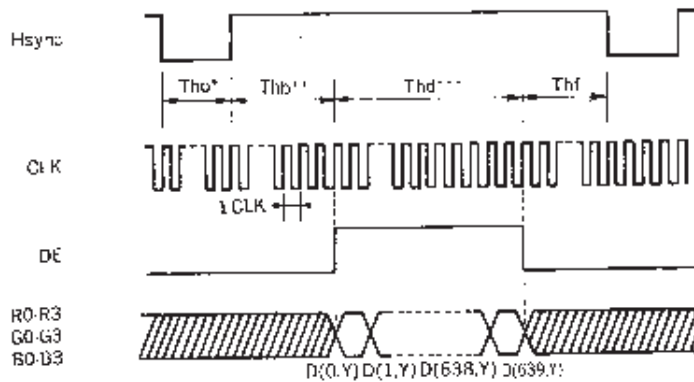




(3) Input signal timing chart (DE mode)



- \*) Tvp (MIN.) is 2H.
- \*\*) Tvb (MIN.) is 4H.
- \*\*\*) Tvd (MIN.) is 480H.



Display position of input data

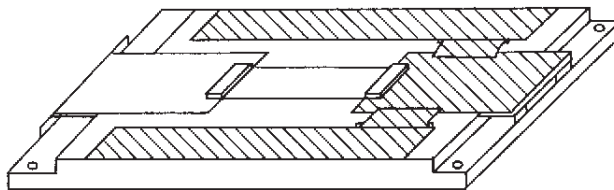
D (0, 0)	D (1, 0)	...	D (X, 0)	...	D (638, 0)	D (639, 0)
D (0, 1)	D (1, 1)	...	D (X, 1)	...	D (638, 1)	D (639, 1)
...	...	...	...	...	...	...
D (0, Y)	D (1, Y)	...	D (X, Y)	...	D (638, Y)	D (639, Y)
...	...	...	...	...	...	...
D (0, 478)	D (1, 478)	...	D (X, 478)	...	D (638, 478)	D (639, 478)
D (0, 479)	D (1, 479)	...	D (X, 479)	...	D (638, 479)	D (639, 479)

- \*) Thp (MIN.) is 10 CLK.
- \*\*) Thb (MIN.) is 4 CLK.
- \*\*\*) Thd (MIN.) is 640 CLK.

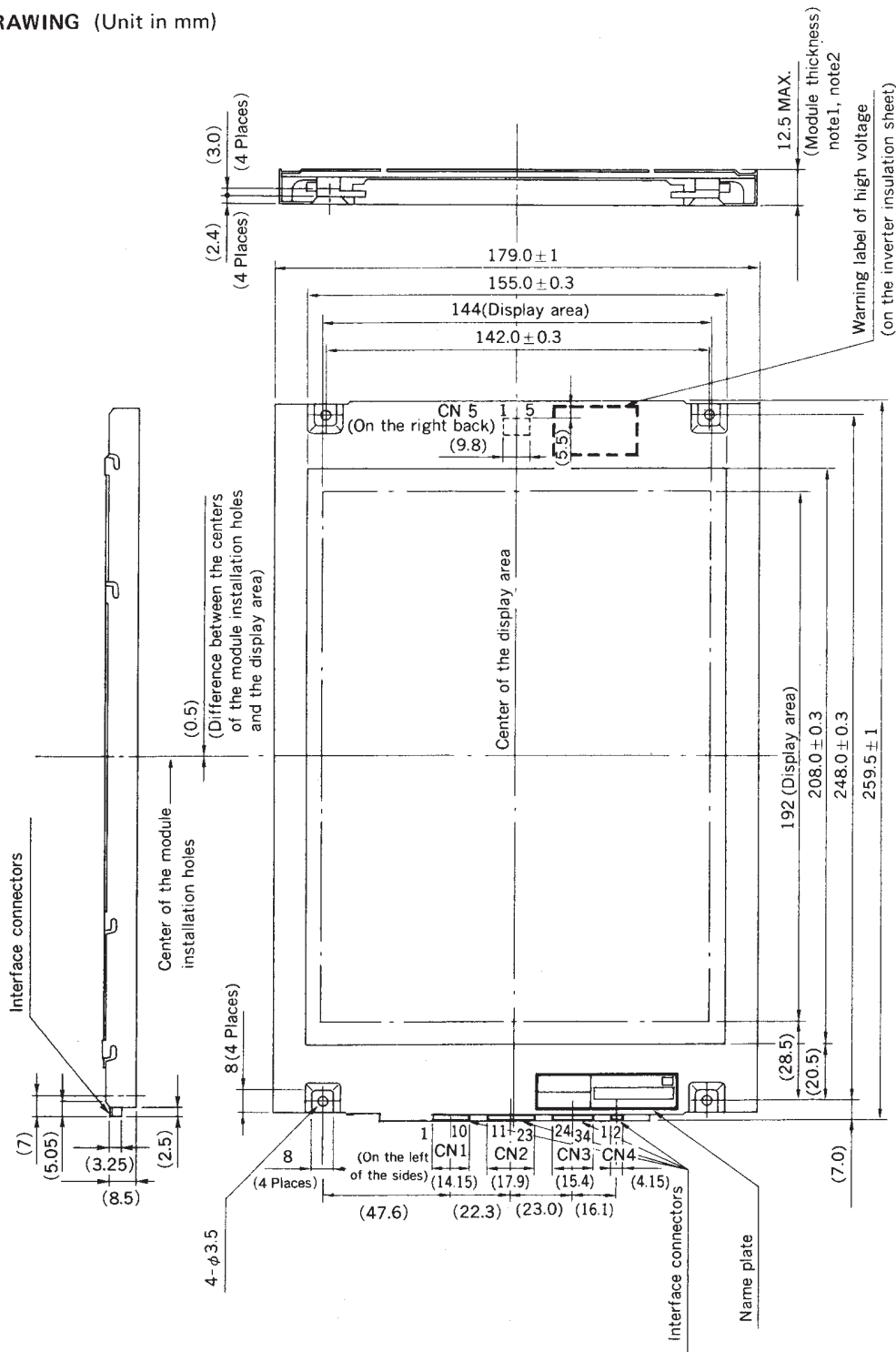
**GENERAL CAUTION**

Liquid Crystal Display has the following specific characteristics. These are not defects or malfunctions.  
 The display condition of LCD module may be affected by the ambient temperature.  
 The LCD module uses cold cathode tubes for backlighting. Optical characteristics, like luminance or uniformity, will change during life time.  
 Uneven brightness and/or small spots may be noticed depending on different display patterns.

- (1) As the electrostatic discharges may break the LCD module, handle the LCD module with care against electrostatic discharges. Peel protection sheet out from the LCD panel surface as slowly as possible.
- (2) As the LCD panel and backlight element are made from fragile glass material, impulse and pressure to the LCD module should be avoided.
- (3) As the surface of polarizer is very soft and easily scratched, use a soft dry cloth without chemicals for cleaning.
- (4) Do not pull the interface connectors in or out while the LCD module is operating.
- (5) Dew drop atmosphere should be avoided .
- (6) Do not store and/or operate the LCD module in a high temperature and/or high humidity atmosphere.  
 Storage in an electro-conductive polymer packing pouch and under relatively low temperature atmosphere is recommended.
- (7) Do not touch an inverter while the LCD module is operating, because of dangerous high voltage.
- (8) Pick the conductive polymer pouch only itself when taking out a module from a carrier box.
- (9) When pulling the module out from the pouch, do not hold the shaded portion in the following figure.
- (10) Put the module display side down on the flat horizontal plane.
- (11) Keep hands out from TCP (Tape Carrier Packaging) type parts such as driver ICs in handling.
- (12) Do not apply fixed pattern data signal to the LCD module at product aging. Fixed pattern may cause image sticking.



OUTLINE DRAWING (Unit in mm)



note 1 : omit the rise of flexible cable.  
 note 2 : when there is warp at plastics, measure the thickness under the condition that warp is pressed.

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